Outperforming Professional HPC With Consumer GPUs and Hardware Re-Use

Carsten Kutzner, Szilárd Páll, Martin Fechner, Ansgar Esztermann, Bert de Groot, Helmut Grubmüller

Motivation

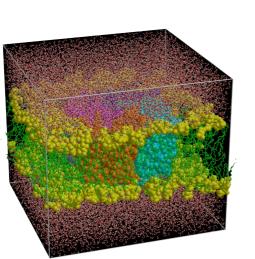
- fixed budget for compute hardware
- How to optimally make use of that?
 - We run mostly **GROMACS** MD,
 → tailor nodes for GROMACS
 - queue is always full → optimise for throughput / single-node performance
 - (scaling \rightarrow HPC centres)
 - how to produce a maximum amount of MD trajectory per invested € over 3-5 years?

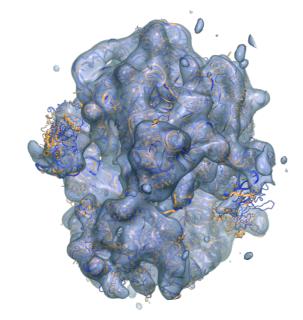
Currency I have:	Currency I want:
Euro Us Dollar British Pound	.xtc .tng .trr
1	0.72 ns
	Go

Approach

- from ~10 CPU types + ~10 GPU models we assemble and benchmark various compute nodes
 - CPU nodes
 - GPU nodes with 1, 2, 3, and 4 GPUs
 - consumer and professional GPUs
- determine performance-to-price ratio
- on multi-GPU nodes, benchmarks use 1 simulation per GPU,
 - reported node performance (ns/d) is sum of the performances of the individual simulations ("aggregate" performance)
- benchmark MD systems:

80k atom MEM benchmark channel in membrane + water + ions, PME, 2 fs time step



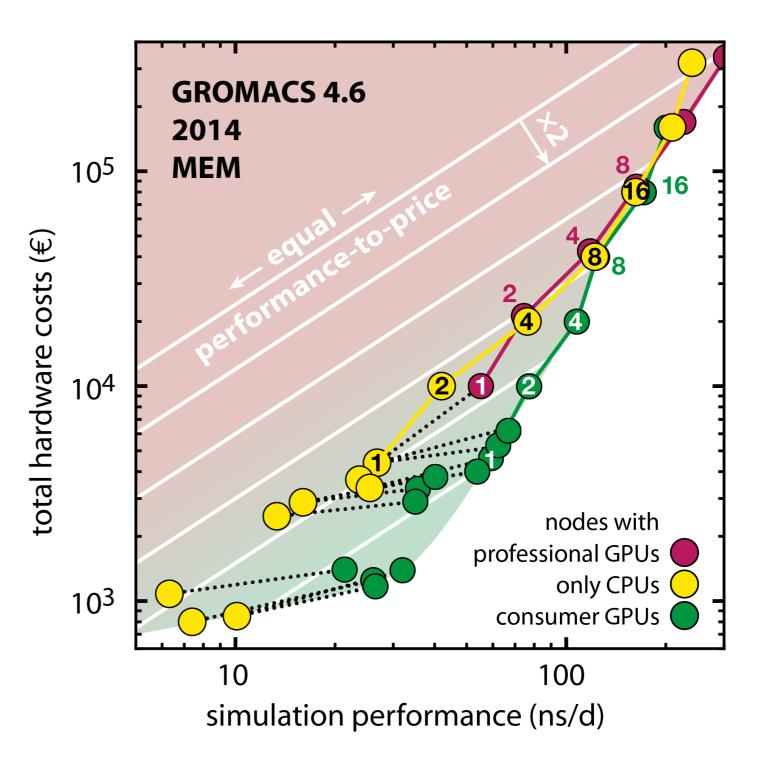


GTX 980 GTX 1070 GTX 1070Ti GTX 1080 GTX 1080Ti RTX 2070 RTX 2080 RTX 2080Ti	consumer GPUs (GeForce)
Quadro P6000 Tesla V100 	professional GPUs (Tesla)
Ryzen (16 core) Epyc (24 core) Core i7 (4 core) Xeon (4, 6, 8, 10, an	CPUs nd 20 core)

2M atoms RIB benchmark ribosome in solution, PME, 4 fs time step

2014: First Comprehensive Hardware Evaluation

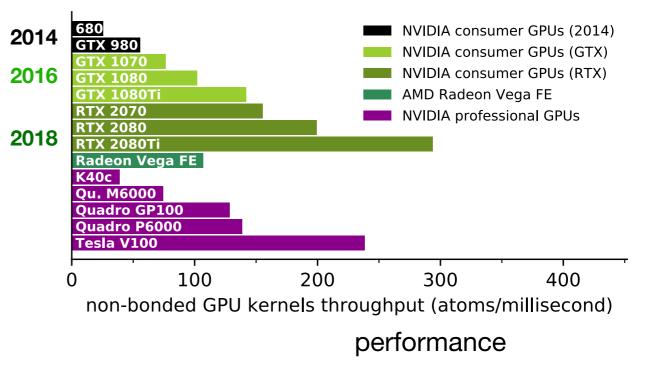
- Main 2014 result:
 - nodes with GeForce consumer GPUs
 - produce **2–3x** as much MD trajectory per invested € as
 - OPU nodes



C Kutzner, S Páll, M Fechner, A Esztermann, BL de Groot, H Grubmüller. Best bang for your buck: GPU nodes for GROMACS biomolecular simulations. JCC 36 (26), pp. 1990 - 2008 (2015)

Hardware Developments Since 2014

- FLOP-based GPU processing power x3!
- + microarchitectural improvements: up to 6x performance increase in GPU kernels
- CPU performance: only modest gains

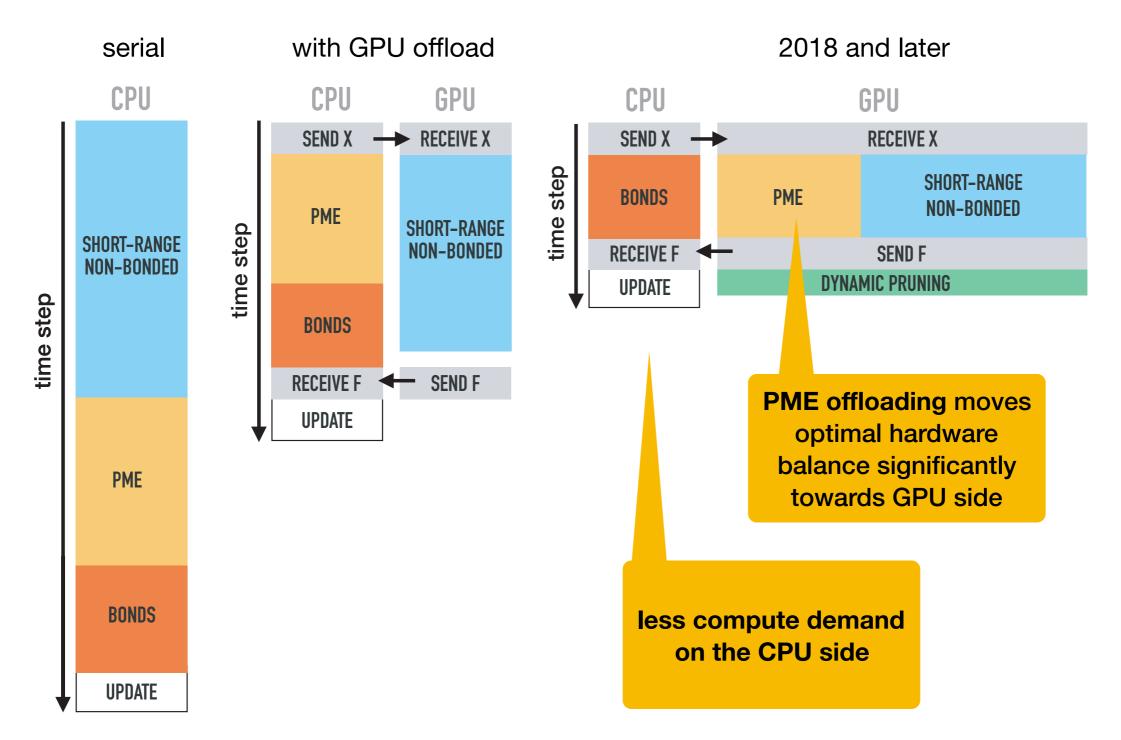


Hardware Developments Since 2014

680 NVIDIA consumer GPUs (2014) 2014 FLOP-based GPU processing power NVIDIA consumer GPUs (GTX) NVIDIA consumer GPUs (RTX) 2016 x3! AMD Radeon Vega FE DIA professional GPUs 640 € 2018 • + microarchitectural improvements: RTX 2080Ti Radeon Vega FE K40c up to 6x performance increase in Qu. M6000 Ouadro GP100 **GPU** kernels Quadro P6000 8000 € Tesla V100 100 200 300 400 n • CPU performance: non-bonded GPU kernels throughput (atoms/millisecond) only modest gains performance Professional Tesla GPUs compete with **consumer GTX 1070** GPUs in terms of performance, but **GTX 1080** are lagging far behind in terms of **GTX 1080T RTX 2070** performance-to-price **RTX 2080 RTX 2080T** non-bonded & PME non-bonded only Radeon Vega 64 (estimate) consumer GPUs (GTX) Radeon Vega FE consumer GPUs (RTX) Quadro P6000 AMD Radeon Vega FE NVIDIA professional GPUs Tesla V100 50 100 150 200 250 0 300 350 400 450 GPU kernels throughput (atoms/ms) per k€

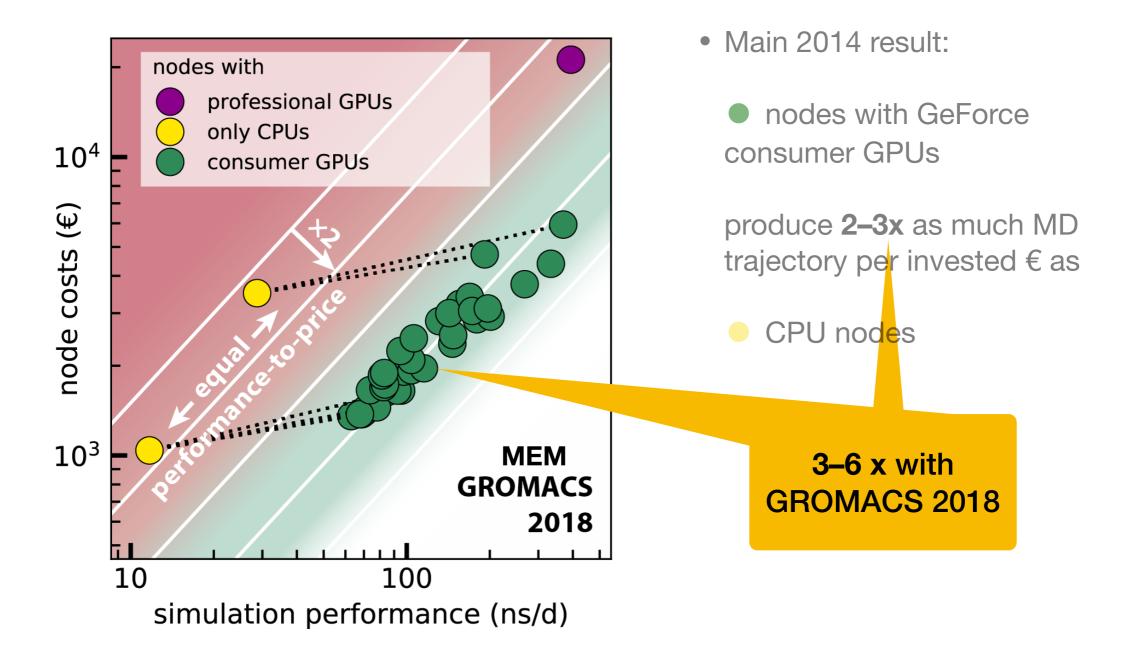
performance / price ratio

Software Developments: PME Offloading



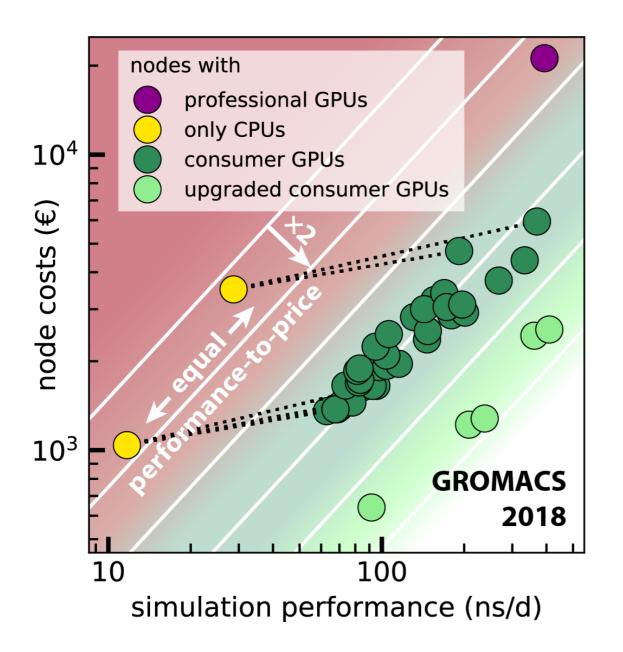
Páll, S.; Abraham, M. J.; Kutzner, C.; Hess, B.; Lindahl, E.: **Tackling exascale software challenges in molecular dynamics simulations with GROMACS.** EASC, Stockholm, Sweden, Revised Selected Papers, pp. 3 – 27 (Eds. Markidis, S.; Laure, E.). Springer, Cham (2015)

The Gap Widens With GROMACS 2018



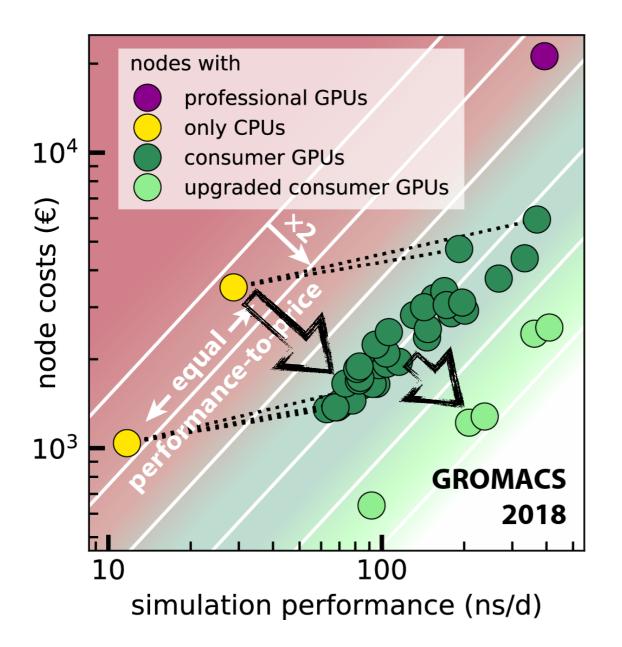
C Kutzner, S Páll, M Fechner, A Esztermann, BL de Groot, H Grubmüller. **More bang for your buck: Improved use of GPU nodes for GROMACS 2018.** Manuscript under review @ JCC

Free Lunch! GPU Upgrades



- shift CPU → GPU allows to upgrade old nodes with recent GPUs!
- e.g. E3-1270v2 CPU (4 cores @3.5 GHz)
 + GTX 680 (27 ns/d)
 - + (●) RTX 2080 (92 ns/d) → 3.4x perf!

Free Lunch! GPU Upgrades

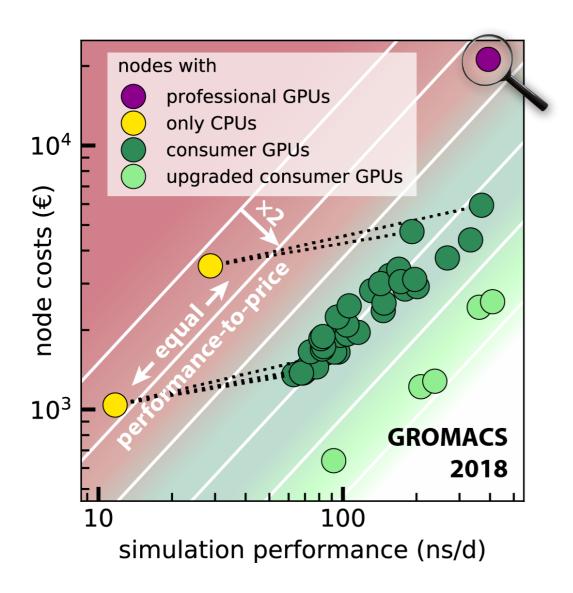


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- a second leap in performance-to-price

How to Optimally Invest 100 k \in ?

Examples:

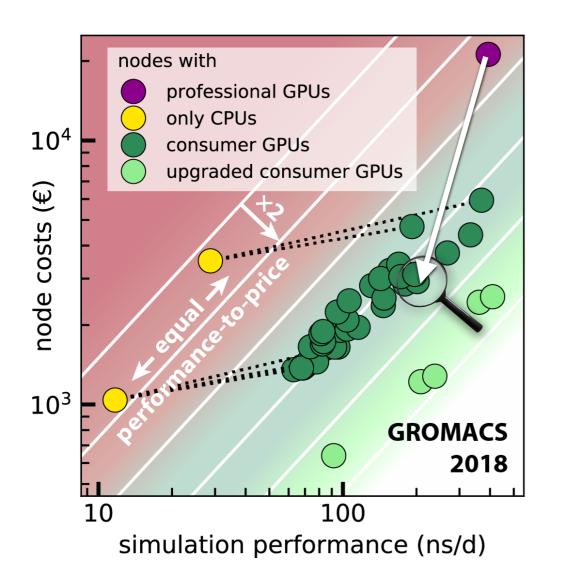
node	e CPU	cores	GHz	GPU	perf. (ns/d)	node cost	# nodes	cluster μs/d
(•) new	Gold6148F x2	2 x 20	2.4	V100 x2	393	23200 €	4,3	1,7



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Examples:

	node	CPU	cores	GHz	GPU	perf. (ns/d)	node cost	# nodes	cluster μs/d
	new	Gold6148F x2					23200 €	4,3	1,7
\bigcirc	new	E5-2630v4	10	2.2	2080 x2	201	2920 €	34,2	6,9



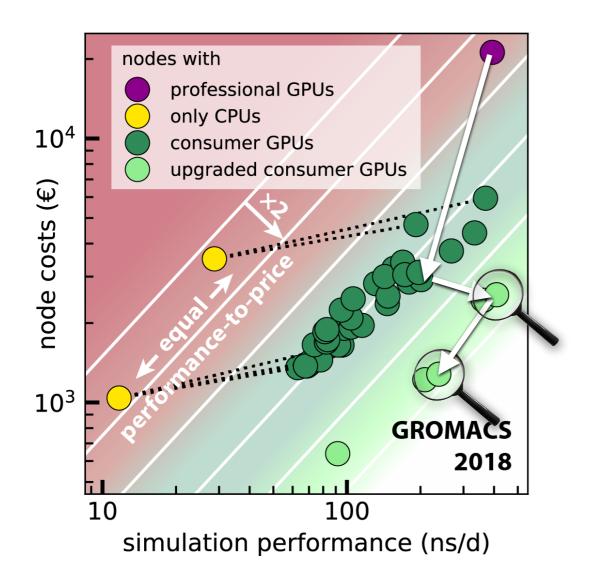
 Consumer GPU (●) nodes produce 4x as much trajectory as general-purpose (●) HPC nodes with Tesla GPUs

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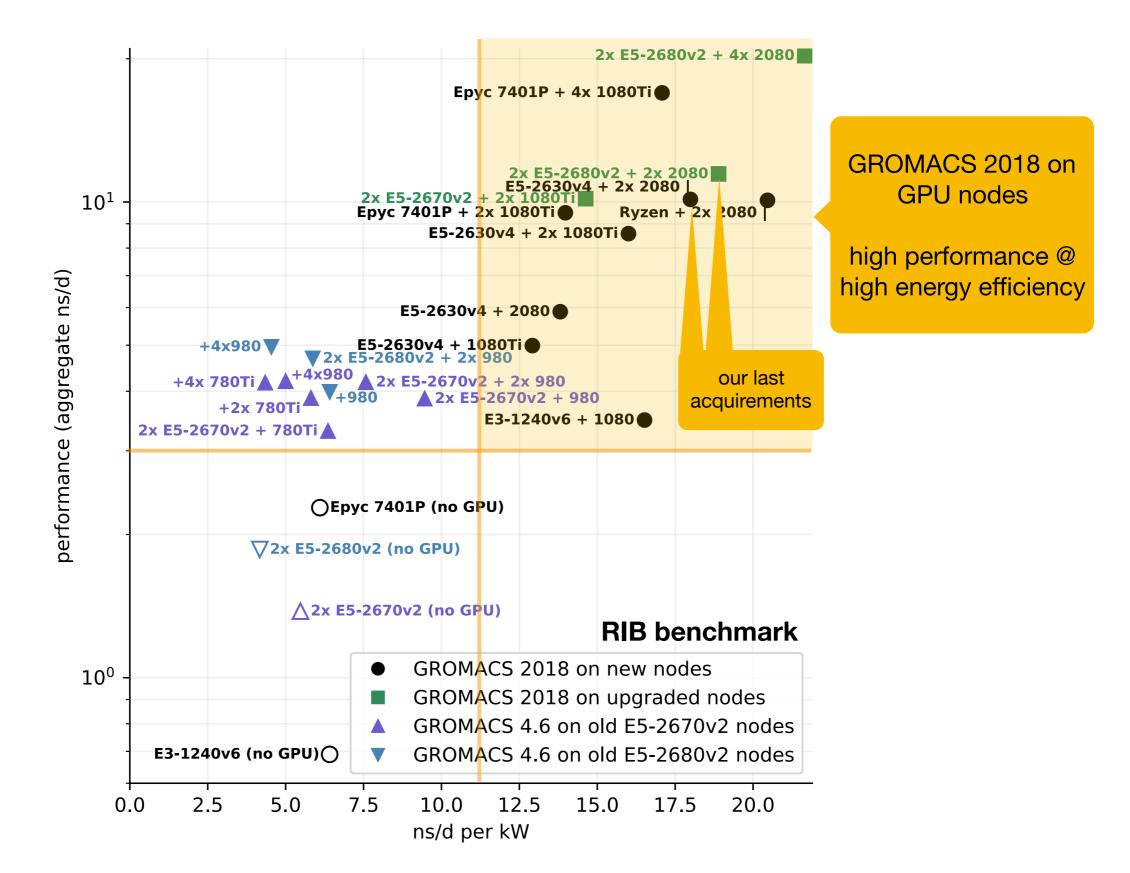
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re-used	E5-2680v2 x2	2 x 10	2.8	2080 x4	410	2560 €	39,1	16,0
no-used	E5-2680v2 x2	2 x 10	2.8	2080 x2	238	1280 €	78,1	18,6

5 year old nodes, decommissioned in 10/2018



- Consumer GPU (●) nodes produce 4x as much trajectory as general-purpose (●) HPC nodes with Tesla GPUs
- Re-used nodes (●), upgraded with consumer GPUs, produce 10x as much trajectory

Performance per Watt



Conclusions for GROMACS 2018

Buying new nodes:

• Consumer GPU nodes have a **3-6x higher performance-to-price ratio** than CPU nodes

Even better: Recycling old nodes! As a result of CPU → GPU work shifting

- **upgrading the GPU** yields large performance increase, whereas
- exchanging the rest of a node (CPU, ..) can be a **waste of money**

Hardware re-use + consumer GPUs allow to tackle large simulation projects with just a department cluster

The next years ...

- GROMACS 2019: bonded interactions → GPU, future versions might downgrade the CPU for I/O only
- Keep our old CPUs+servers, invest in GPUs only



Acknowledgements



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